

CORAX

Name:

Breed:

Nature:

Player:

Camp:

Demeanor:

Chronicle:

Geographic Origin:

Concept:

Attributes

Physical

Strength _____ 00000
Dexterity _____ 00000
Stamina _____ 00000

Social

Charisma _____ 00000
Manipulation _____ 00000
Appearance _____ 00000

Mental

Perception _____ 00000
Intelligence _____ 00000
Wits _____ 00000

Abilities

Talents

Alertness _____ 00000
Athletics _____ 00000
Brawl _____ 00000
Dodge _____ 00000
Empathy _____ 00000
Expression _____ 00000
Flight _____ 00000
Primal-Urge _____ 00000
Streetwise _____ 00000
Subterfuge _____ 00000

Skills

Animal Ken _____ 00000
Crafts _____ 00000
Drive _____ 00000
Etiquette _____ 00000
Firearms _____ 00000
Leadership _____ 00000
Melee _____ 00000
Performance _____ 00000
Stealth _____ 00000
Survival _____ 00000

Knowledge

Computer _____ 00000
Enigmas _____ 00000
Investigation _____ 00000
Law _____ 00000
Linguistics _____ 00000
Medicine _____ 00000
Occult _____ 00000
Politics _____ 00000
Rituals _____ 00000
Science _____ 00000

Advantages

Backgrounds

_____ 00000
_____ 00000
_____ 00000
_____ 00000
_____ 00000

Gifts

Gifts

Renown

Glorious

0 0 0 0 0 0 0 0 0 0 0 0
□ □ □ □ □ □ □ □ □ □ □ □

Honor

0 0 0 0 0 0 0 0 0 0 0 0
□ □ □ □ □ □ □ □ □ □ □ □

Wisdom

0 0 0 0 0 0 0 0 0 0 0 0
□ □ □ □ □ □ □ □ □ □ □ □

Rank

Rage

0 0 0 0 0 0 0 0 0 0 0 0
□ □ □ □ □ □ □ □ □ □ □ □

Grass

0 0 0 0 0 0 0 0 0 0 0 0
□ □ □ □ □ □ □ □ □ □ □ □

Willpower

0 0 0 0 0 0 0 0 0 0 0 0
□ □ □ □ □ □ □ □ □ □ □ □

Health

Bruised _____ □
Hurt - 1 _____ □
Injured - 1 _____ □
Wounded - 2 _____ □
Mauled - 2 _____ □
Crippled - 5 _____ □
Incapacitated _____ □

Weakness

Gold Affects Corax
as Silver Affects Garou.

CORAX

WHITTAKER *Homicide* **SHAW**

No
Change

Difficulty: 6

WHAT? *Crings* HOW?

Strength(+1) _____
Dexterity(+1) _____
Stamina(+1) _____
Appearance(-1) _____
Manipulation(-2) _____
Perception(+3) _____

Difficulty: 6
INCITE REDUCED
DELIRIUM

WINTER Covid 19

Strength(-1) _____
Dexterity(+1) _____
Manipulation(-3) _____
Perception(+3) _____

Difficulty: 6

Other Traits

[illegible]

Gifts

[illegible]

Fetishes

[illegible]

Rites

[illegible]

Combat

[illegible]

Brawling Chart

Maneuver	Roll	Diff	Damage
Bite	Dex + Brawl	5	Strength + 1/A
Body Tackle	Dex + Brawl	7	Special/B
Claw	Dex + Brawl	6	Strength + 1/A
Grapple	Dex + Brawl	6	Strength/B
Kick	Dex + Brawl	7	Strength + 1/B
Punch	Dex + Brawl	6	Strength/B

A=Aggravated Damage B=Bashing Damage

Armor:

CORAX

Merits & Flaws

Merit	Type	Cost	Flaw	Type	Bonus

Expanded Backgrounds

Allies

Kinfolk

Ancestors

Resources

Contacts

Secrets

Other ()

Other ()

Possessions

Experience

Gear (Carried): _____

TOTAL:

Equipment (Owned): _____

Gained From: _____

Sparkly Things

TOTAL SPENT: _____

Spent On: _____

CORAX

History

[illegible]

Description

Age: _____

Hair: _____

Eyes: _____

Race: _____

Nationality: _____

Sex: _____

Height

Weight

Homid: _____

Crinos: _____

Corvid: _____

Battle Scars:

More Secrets

[illegible]

Character Sketch

